trash:  
My narrow focus leads to obsession. Observing, playing, consuming, working, sometimes overly-sensitive from external stimuli, other times de-sensitized by it. I’m usually like Rorschach: seriously intent on the big picture, but my methods lack patience and scheduling. Other times I’m one of the guys from On The Road [by Jack Kerouac], a playful wayfarer. I’m serious, about play.  
  
In the 1980’s Fluxus wrote "Learning through conversation, inquiring, group play, and games serves as the most effective educational model for the future generation who will live in the information society.” In the same vain I believe that even games without a specific purpose such as learning or research will return positive results because one is interacting with new people. Simply putting a diverse group of people in the same space to interact can lead to powerful outcomes. A good social event is an interactive one.

I actually applied to the game design program, and although games have a special place in my heart, I haven’t played any for the past year and a half, and I’d rather focus on core interaction, my objective (to make the world a playground).